

Extra's – Good things to Know

- ❖ KUB = Pelvis (but hips will be dark)
- ❖ Knee = Shoulder (unless shoulder is muscular)
- ❖ Toes = Fingers
- ❖ Elbow = increase mAs 33% more than ankle
- ❖ Hips → Distal Femur = go down 5 kV and cut mAs in ½
- ❖ AP Shoulder → Mercedes View = increase 2 ½ times the mAs
- ❖ PA → Lat Chest = increase 2 ½ - 3 times the mAs
- ❖ AP → Lat Abdomen = increase 2 ½ - 3 times the mAs
- ❖ PA → Lat Hand = increase 1 ½ - 2 ½ times the mAs (depending if pain is in phalanges or metacarpals)
- ❖ AP → Lat Skull = decrease mAs in ½
- ❖ C-Spine = large Knee
- ❖ C-Spine AP, OBL., Lat = same technique if using same distance
- ❖ Dry plaster cast = increase 2 times mAs and increase 5 kV
- ❖ Wet plaster cast = increase 3 times mAs and increase 5 kV
- ❖ Fiberglass cast wet of dry = increase 1/3 more mAs
- ❖ Swimmers techniques = has nothing to do with AP or Lat technique
- ❖ X-Table Lateral Hip = has nothing to do with AP hip technique